CLAIMS

We claim:

- 2. The voice avatar system of claim 1, wherein said voice avatar module further comprises a memory having a plurality of voice avatars, wherein a second selected voice avatar used for modifying said input voice channel is selectable from said plural avatars.
- 3. The voice avatar system of claim 2, wherein said voice avatar module is connectable to a further service for retrieving a further voice avatar to be used for modifying said input voice channel, wherein said further voice avatar is savable in said memory.
 - 4. The voice avatar system of claim 1, wherein said voice avatar module is connectable to a further service for retrieving a second voice avatar to be used for modifying said input voice channel.

1	5. The voice avatar system of claim 1, further comprising a wireless mobile
2	terminal, wherein said voice avatar module is arranged in said wireless mobile terminal.
1	6. The voice avatar system of claim 5, wherein said wireless mobile
2	terminal comprises a memory including a plurality of voice avatars and an input device
3	allowing user selection of a second voice avatar from said plural voice avatars for modifying
4]	the input voice.
	7. The voice avatar system of claim 6, wherein said wireless mobile
2=	terminal is connectable to an avatar site via a wireless network for retrieving further voice
3.∏ 14 10	avatars and saving said further avatars in said memory.
1	8. The voice avatar system of claim 5, wherein said wireless mobile
2	terminal is connectable to an avatar site for retrieving further voice avatars.
13 13	9. The voice avatar system of claim 5, wherein said wireless terminal
2	comprises a mobile phone.
1	10. The voice avatar system of claim 1, further comprising a server
2	connected to a mobile network, said voice avatar module arranged in said server.
1	11. The voice avatar system of claim 10, wherein said server comprises a
2	memory including a plurality of voice avatars and wherein a second voice avatar is selectable

from said plural voice avatars via the user terminal for modifying said input voice channel.

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The voice avatar system of claim 11, wherein said server is connectable 1 12. 2 to an avatar site via a wireless network for retrieving further voice avatars and saving said 3 further avatars in said memory. 1 13. The voice avatar system of claim 10, wherein said server is connectable to an avatar site via the wireless network for retrieving further voice avatars. 2 The voice avatar system of claim 10, wherein said output voice channel 14. is selectively connectable via the wireless network to each of a plurality of services having voice-based user communication, thereby allowing voice communication using said modified voice between the wireless mobile terminal and any one of the plural services. Ċ 15. The voice avatar system/of claim 10, wherein said server comprises one of said plural services providing voice-base user communication, wherein said output voice channel is connectable with said one of said plural services. 1 16. The voice avatar system of claim 1, wherein said output voice channel is 2. selectively connectable to each of a plurality of services on the Internet providing voice-based 3 user communication. 1 17. The voice avatar system of claim 16, wherein said voice-based 2

communication uses Voice-over-Internet-Protocol (VoIP).

1	A method for implementing a voice avatar for wireless communication
2	comprising the steps of:
3	selecting, via a wireless terminal, a selected voice avatar from a list of voice
4	avatars;
5	selecting a selected service from a plurality of available services which allow
6	voice-base communication via wireless terminals;
7	connecting the wireless terminal to the selected service via a wireless network
8 <u>-</u>	inputting an input voice from the wreless terminal to the voice avatar module;
9↓	modifying the input voice using the selected voice avatar to generate a modified
10 <u>=</u> 11 <u>=</u>	voice; and
	outputting the modified voice to the selected service having voice-based
12 ["] ≟	communication.
	19. The method of claim 18, wherein said step of selecting a selected voice
2	avatar comprises selecting from a memory of the voice avatar module.
1	20. The method of claim 18, wherein said step of selecting a selected voice
2	avatar comprises selecting from a voice avatar site connected to the wireless network.
1	21. The method of claim 20, further comprising the step of saving the
2	selected voice avatar to a memory of the voice avatar module.

The method of claim 18, further comprising the step of saving the 22. selected voice avatar in a user record for associating a user with the selected voice avatar.